



The 1-billion-player franchise, *Shadow Fight*, is coming to PC

Today, Nekki announced that ***Shadow Fight Arena***, an upcoming crossplay fighting game, will be releasing this year on PC. Check out the announcement trailer [here](#).

In *Shadow Fight Arena*, you master ever-growing roster of fighters with shadow and special abilities, where each character represents unique fighting style picked from real-world combat arts. Players will participate in crossplay battles with millions of Shadow Fight mobile players, customizing and taking control of legendary fighters including samurais, knights, ninjas, Wuxia masters and mythological demons to gain victory over their opponents. Thrilling and unforeseen experiences will ensue through tactical variety of the game, unique ability-centered characters, rogue-like story mode and realistic fighting animation that will keep players at the edge of their seats.

“As fighting game enthusiasts, we’ve always wondered why there aren’t more opportunities for the genre to become truly mainstream,” said Dmitry Terekhin, CEO and the founder of Nekki. “So, we created our own player-friendly fighting experience, which has attracted nearly 1 billion downloads on mobile platforms and Nintendo Switch, and is now receiving its first PC installment.”

Key gameplay features can be found below:

- **ABILITY-CENTERED CHARACTERS** - Choose and customize your character, each with unique expertise to succeed on the battlefield. From a Shadow Cage that blocks turtling players, to time-slowing techniques, or mutations into a monstrous Shadow Beast, players will notice how each fighter offers a completely new playstyle.
- **CUSTOMIZABLE COMBAT** - Tailor your fighting experience to specific combat objectives. Use the most effective combinations of characters in your 3v3 team, level up your fighters, and experiment with the talent system to discover your playstyle.

- **UNIQUE COMBAT STYLES** - Unlock a new combat style with every character. Strike fast with sai, control the distance with a massive two-handed sword, or overpower your opponent in close combat with bare-handed fight.
- **ROGUE-LIKE STORY MODE** - Explore each character's motivation behind their decision to fight the greatest villain of the Shadow Fight Universe. Whether it's revenge for the scars of torture or the search for a cure to the global plague, every fighter has their own questions for the Shadow Mind.
- **CROSSPLAY** - Create your dream team by playing with friends across devices. No need to pick and choose anymore!

Recently, the Shadow Fight franchise has approached 1 billion downloads across all platforms, including Nintendo Switch, and is now preparing for another big step on the PC.

Keep fighting!

Assets can be found [here](#). We'd love it if you could share this information with your readers.

About Nekki

Headquartered in Limassol, Cyprus, Nekki is a leading developer and publisher in the gaming industry, known for creating high-quality action games and the proprietary animation software Cascadeur. With global downloads exceeding one billion, Nekki's portfolio includes famous titles like Shadow Fight and Vector.